



# Abhishek Jangitwar

Computer Science Engineer

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To enhance my professional skills in a dynamic IT workplace and learn new technologies so that I can implement it in real life scenario and grow with the organization.

## WORK EXPERIENCE

### Solutions Analyst Sankey Business Solutions

06/2020 - 02/2021

Thane

#### Achievements/Tasks

- Worked on various technologies and tools like React-Native, Unity, Android to fulfill the client requirements.
- As a Solution Analyst, I have to work on multiple technologies and tools that is required to solve client's business problems.
- Gathered requirement from client, analyzing it and planning the implementation accordingly in the given time.
- Worked in application side on agile project and delivered the solution on requirements in cost effective way.
- Designed and implemented architecture for vessel simulator game and used various design pattern to meet the performance standards.

### IT Trainee

#### SmartDigital WebNMobile Technologies Pvt Ltd

01/2019 - 06/2019

Nagpur

#### Achievements/Tasks

- Develop an android application to solve the problems faced by the government body while maintaining the waste management facility records.
- Provided efficient method to user for registering complaint against the collection system.
- Technologies Used: Android, JAVA, Retrofit, CodeIgniter, Bootstrap, HTML, CSS.

## EDUCATION

### Bachelor of Engineering in Computer Science Engineering

S. B. Jain Institute of technology, Management and Research, Nagpur

08/2016 - 11/2020

CGPA : 8.71

#### Courses

- Design Pattern
- Language Processing
- Data Structure
- Software Development Lifecycle

### HSC

Adarsh Sanskar Junior College, Nagpur

2015 - 2016

61.23%

#### Courses

- Computer Science

## SKILLS

React-Native

SalesForce

Unity

C#

Android

Core JAVA

HTML

CSS

JavaScript

Adobe XD

Adobe Photoshop

## PERSONAL PROJECTS

### Multiobject Detection & Recognition App (2020)

- To develop an approach for multiobject detection through live feed from the camera frame within short duration of time and recognizing multiple object and converting the recognized object into voice output.
- Technologies Used: YOLO, TensorFlow, Android.

### Mobile application for teacher guardian system (2019)

- Teachers can monitor the attendance of the student and can interact directly with student and parents.
- Technologies Used: Android, JAVA, Volley, PHP, Bootstrap, HTML, CSS.

### Suigeneris Website (Department's Forum website) (2018)

- All the information about the forum and the events conducted by the forum committee.
- Technologies Used: PHP, Bootstrap, HTML, CSS.

## ACHIEVEMENTS

1st Rank secured in Grand Project Expo organized by Shri Sant Gajanan Maharaj College of Engineering, Shegaon.

## LANGUAGES

English

Professional Working Proficiency

Hindi

Professional Working Proficiency

Marathi

Native or Bilingual Proficiency

## STRENGTH

Passionate about work

Quick Learner

Good at Time and Task Management

Self-Motivated person